AMY GOLDBERG . learning design

needs assessment . content analysis . design documentation interactive design . creative themes . games . scenarios & real-life learning storyboarding . audio scripting . technical writing . assessment & evaluation rapid development (Storyline, Captivate, etc.) . graphical information design training & presentation materials . job aids & support

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Summary

Contributions that incorporate:

- Collaborative leadership in new eLearning initiatives
- Productive partnering with SME's, stakeholders, and multimedia whizzes in virtual and face-to-face settings
- Applied enthusiasm for creative, custom approaches
- Practical solutions for a diverse variety of organizations, audiences, and delivery systems
- Renovation of complex content and fuzzy processes into focused objectives, consumable learning, and behavioral change

Learning designed for:

- Engineers hosting gaming platforms
- · Disaster response teams responding to emergency calls
- Insurance agents navigating new systems
- · Seniors, teenagers and fleet members evaluating their driving skills
- Sandwich makers prepping their space
- · Doctors discussing obesity with their patients
- Behaviorally-challenged kids traversing the community
- Soda bottlers testing carbonation levels
- · Equipment manufacturers meeting compliance requirements
- · Financial regulators interpreting SEC rules
- · Many other people making distinct, daily decisions

Clients include:

- AARP
- American Red Cross
- · Arbor Scientia
- Armstrong Technology
- Autodesk
- Cardinal Health
- · College of Westchester
- Enforsys Institute of Law Enforcement
- FINRA
- General Electric
- Merck
- National University

- · Pacific College of Oriental Medicine
- PepsiCo
- · Progressive Insurance
- Rady School of Management, UCSD
- San Diego Department of Health and Human Services
- · San Diego State University
- · Sony Playstation
- Stepan
- Togo's
- Trinchero Family Estates
- · U.S. Department of Housing
- Weight Watchers

Timeline (degrees & long-term positions)

1996 B.A. Psychology & Sociology

University of California, Irvine

1998 - Special Ed Teacher

2002 Tobinworld, Los Angeles

2003 - Multimedia Assistant

2004 (student position, SDSU)

Instructional Technology Services

2005 M.A. Educational Technology

San Diego State University

2004 - Instructional Designer2010 - Learning Evolution

Learning Evolution (intern \rightarrow full-time \rightarrow consulting)

2006 - Instructional Designer/Developer

2007 Countrywide (contract)

2008 - Senior Instructional Designer

2010 eHigherEducation

2010 - Senior Instructional Designer

2012 Spectrum Pacific Learning

2012 - Instructional Designer

2013 Sony Playstation (contract)

2014 - Senior Instructional Designer

2017 eDriving

2017 - Instructional Designer/Developer

now FINRA (contract)